

INTRODUCTION

Ducati 90th Anniversary is the game which celebrates the 90th anniversary of the team from Borgo Panigale in Bologna and goes over its history, from the 1950s to the present day.

The following is a quick guide on the game's contents and functionalities:

AUTOSAVE

Ducati 90th Anniversary will automatically save the game at specific points. Do not turn off the system while the hard drive access indicator is blinking.

MENU NAVIGATION

To navigate the menu pages, use the "UP"/"DOWN" arrows. Press "ENTER" to confirm/select and "ESC" to cancel the selection or go back. Additional options are available on some menu pages, shown in the navigation bar at the bottom of the screen with the buttons "F1", "F2", "F4" and "SPACE".

FIRST PLAY

To start, create your virtual alter ego with their name, surname and nationality.

If you're trying out the game for the first time, we recommend you play through the tutorial to learn the basics of the riding system.

RIDING AIDS

You can change riding aids in the 'Race Options' section on the pre-race screen. You can change the level of physical simulation, set automatic braking, manage braking, gear changing and the number of "Rewinds" available.

GAME MODE

HISTORIC TOUR

In the Historic Tour mode you can go over Ducati's history, starting in the 1950s and finishing in the present day. Participate in race events to access new historic periods and new motorbikes to admire in the Ducati Museum... but above all to get them on the track!

You can race the following events in the Historic Tour:

- Individual Race: race an individual race and do your best to reach the podium.
- Championship: a championship is formed of various races. At the end of each race you will receive points according to your position. The winner is the rider who won the most points at the end of the championship.
- Track Day: a fans' favourite is spending the weekend riding their bikes on the track. On track days you will get on the track with other riders and have to overtake the greatest number of them within the set time.
- Head-to-Head: sometimes competition between riders is impossible to resist. In these races you will change another rider during a track day event.

QUICK MODE

The two quick modes are:

- Quick Race: you're free to choose the bike and the track you prefer for a quick race against 16 opponents.
- Time Attack: choose a bike and a track and put yourself to the test in a race against the clock. There are no opponents on track: your goal is to get the best time possible to upload it on the online rankings and show the world your results.

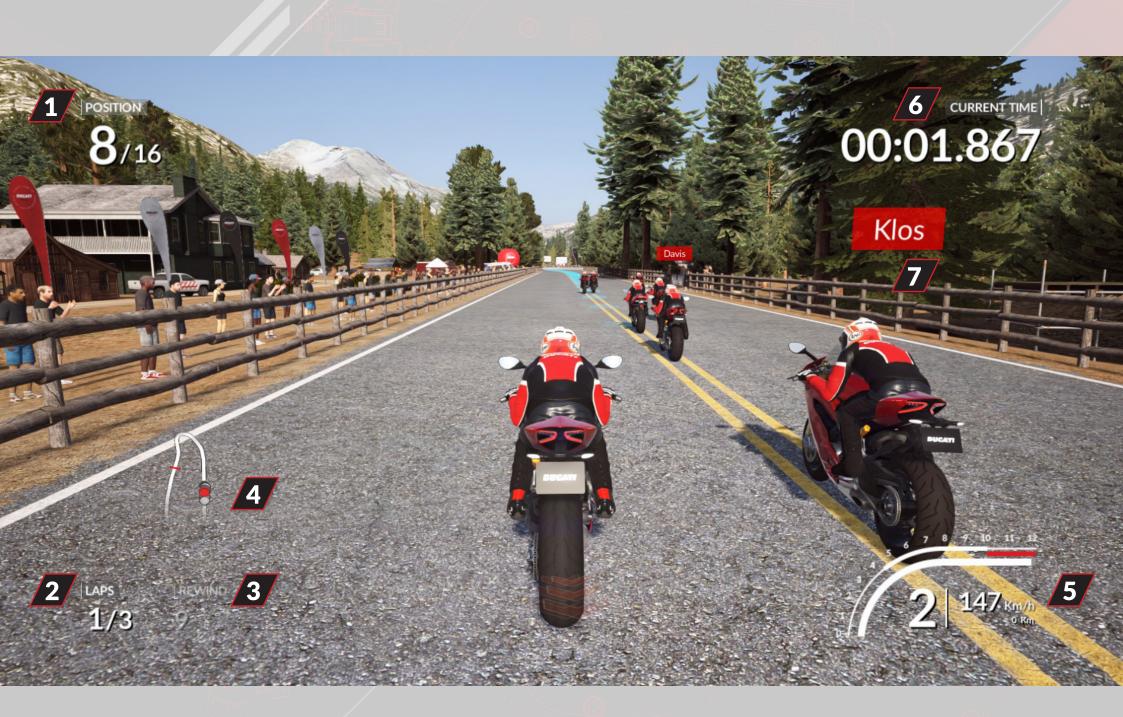
ONLINE

Challenge up to 12 players in individual online races on a real circuit or on a street circuit.

ON-SCREEN INFORMATION DURING THE RACE

NOTE: some information shown may differ according to the game mode.

- **1. Player position:** shows the position of the player in the current session.
- **2. Laps:** shows the current lap and the total number of laps.
- 3. Rewind: the number of times a Rewind can be used.
- **4. Map:** shows a portion of the track and the riders in real-time.
- **5. Tachometer:** shows various information such as the current speed of the bike, engine speed and mileage.
- **6. Current time:** shows the lap time.



CONTROLS

XBOX CONTROLLER LAYOUT



CONTROLS

KEYBOARD LAYOUT



